

File API

Moodle 2.0 introduced a new file system for Moodle. The API is specifically for internal files Related to the this API is the repository plugins functionality which deals with file stores outside the site's files system. Internal Files are stored in a combination of

physical files and a database table record.





- Many of the File API's functions are defined in the */lib/filelib.php* file.
- Additional functionality is defined in the filestorage class (*/lib/filestorage/file_storage.php*) for low-level file activities, such as retrieving the file contents.
- Also the filebrowser class (/lib/filebrowser/file_browser.php) for browsing files in code.





The usual process when working with files is:

- To create a draft area for the user;
- If the files are existing files, as in the case of they being about to be replaced or edited, to copy the files into the draft area.
- Once the user commits to saving the file, to copy the draft file(s) back to the plugin's file area;
- When any user attempts to access the file(s), to deliver the file after doing relevant access checks.





Plugin's files need to be stored in plugin's file area, similar to directories but not quite the same. A file area is defined by:

- A contextid the context in which the file is being saved.
- The plugin's Frankenstyle name;
- A file area type this is for the plugin to determine. For example, you could have an images type and another for non-image files. Most simple plugins just have one type;
- A unique itemid again something the plugin determines, it might be the record id of a related record in another table; otherwise use 0.



To create a link to a file, plugins generally call moodle_url::make_pluginfile_url() with the following parameters:

- contextid
- component i.e. plugin
- area
- itemid
- pathname
- filename
- forcedownload

The resultant link will be in the format:

/pluginfile.php/\$contextid/\$component/\$filearea/arbitrary/extra/ information/filename.ext





- Moodle has several files relating to the delivery of files: file.php, draftfile.php, userfile.php, and pluginfile.php which is the one in the link.
- pluginfile.php will call a function
 <pluginname>_pluginfile() in the plugin's
 lib.php when requested as so all plugins that store and deliver files have to define this callback function.





The callback should expect the following parameters:

- course the course object (will be null if not applicable)
- cm the course module object (will be null if not applicable)
- context the context based on the context id could be system context
- filearea the name of the file area
- args --itemid, path -- the function decides what it does with these
- forcedownload whether or not to force download
- options additional options affecting the file serving, the function decides what to do with these; usually, it is not defined

Return false if the file is not found. Otherwise, send the file using the File API's send_stored_file() function after processing.





The file request processing will:

- Check context is relevant
- Check the file area
- Check user is logged in if applicable
- Check for any required capabilities
- Identify \$itemid, \$filepath, \$filename from the forward slashed separated \$args parameter
- Attempt to retrieve the file from the file store and return results
 – either false or using the send_stored_file() function



Links

• 'File API' page

(https://docs.moodle.org/dev/File_API).

Repository plugins

(https://docs.moodle.org/dev/Repository_plugins)

'File API Internals' page
 (https://docs.moodlo.org/dov//File_A)

(https://docs.moodle.org/dev/File_API_internals).





File Form Elements

Moodle provides 3 custom elements to work with file uploads – they are closely tied to the **File API**

- filepicker a more appropriate replacement for the HTML file element, but really useful to get a file that is to be processed and then discarded, such as a CSV upload.
- filemanager the recommended way to get uploaded files and save them to the appropriate file area.
- editor this is actually a specialised text-area with an HTML editor (so not strictly a file element), but it allows the use of files such as images, sounds, and video within that HTML (not covered in this course).



Element Options

File elements have an optional options array parameter and the possible options are:

- **subdirs** (not applicable for file picker) whether to include subdirectories
- **maxbytes** maximum file size
- areamaxbytes (not applicable for file picker) maximum file area size
- **maxfiles** (not applicable for file picker) the maximum number of files
- accepted_types Defaults to '*', which is all files. You can use file extensions, e.g. array('.txt', '.jpg', 'audio') or, alternatively, file types, such as array('audio', 'video', 'document')
- return_types Value is one or a combination of file 'types' constants FILE_EXTERNAL, FILE_INTERNAL, FILE_REFERENCE Or FILE_CONTROLLED_LINK – will be discussed later, we use FILE_INTERNAL which is a file saved internally in Moodle.

The editor also has other specific editor options.





File Types

These constants are actually defined in the *lrepository/lib.php* file.

- Files that are uploaded to Moodle's internal file system are of the type FILE_INTERNAL.
- Where the file remains in the external repository and is accessed from there as a link, it is defined as of the FILE_EXTERNAL type.
- A variation of this type is the FILE_REFERENCE type, which refers to files that remain in the external repository, but may be cached locally.
- FILE_CONTROLLED_LINK type was introduced in Version 3.3. The documentation explains that 'the file remains in the external repository' not very clear as exactly what this is.





filepicker

• Adding the element to the form:

\$mform->addElement('filepicker', 'elementname',
\$elementprompt, \$attributes, \$options);

• When the form has been submitted, get the file content:

\$content = \$mform->get_file_content(\$elementname);

NB: The underlying PHP call is file_get_contents(), so the contents are returned as a string. Watch out if this is a CSV file and you want to process it.

• Get the filename:

\$name = \$mform->get_new_filename(\$elementname);





filemanager

Closely tied to the File API, process is:

- 1. Get a draft file area id with
 file_get_submitted_draft_itemid(). The value is
 ultimately used to populate the value of the filemanager
 element.
- 2. Prepare the draft file area using the id obtained in step 1 by calling file_prepare_draft_area(), existing files need be copied into the area before form is displayed, to be discussed later
- 3. On submission, the files are moved back to the file storage with file_save_draft_area_files()

